

INTRODUCE (Sound

Year

Term

sound

travels in waves as vibrations

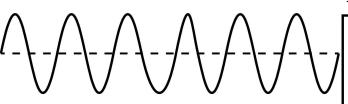
sound waves can ONLY travel through a <mark>medium</mark>

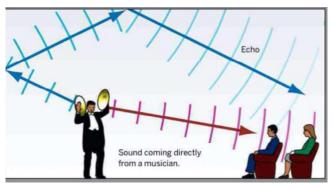
A medium such as

- air (gas)
- water (liquid)
- wood (solid)

sound travels through anything with

particles



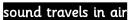


is transfer of **energy**

vibrations create sound

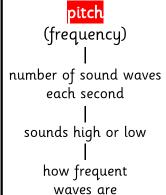
regular and repeated movement of an object that moves backwards and forwards

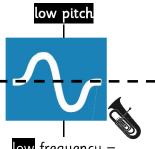
> sound can't travel in a vacuum (no particles)



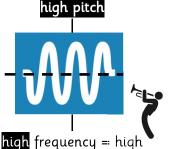
340 metres each second

properties of sound





low frequency = low number of waves each second (tuba)



high frequency = high number of waves each second (trumpet)

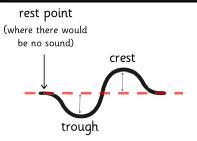
3 things that affect pitch

(frequency) of the sound wave

- size
- length
- tightness

of the thing that is vibrating

loudness size of the sound waves



bigger the waves more energy louder it sounds

things that affect loudness

amount of energy



amount of stuff vibrating (larger sound boxes can make larger sounds)



hearing

sounds travel through a medium (air, water, wood) and enter your ear canal

sounds vibrate the ear drum, middle ear and inner ear

vibrations send messages to your brain

sound fades

vibrations get fainter as the distance from the source increases

> the same amount of energy is spread over a larger area



